

Stage 1: Tank Trap Tips

The shooter will begin standing in front of one of the tank traps with mag in, bolt back, and all gear in hand. Upon the start the shooter will take a position on one of the tank trap tips and engage T1 with 1 impact. Shooter will repeat this from a total of 9 different positions (Tank trap tips only)

T1 x 9 (9 different tips on the tank traps)

Target Ranges:

T1 x 397 (Triangle)

Stage 2: Don't Miss

The shooter will begin standing in front of the right-most concrete block with mag in, bolt back, and all gear in hand. Upon the start the shooter will take a position on the right-most block and engage the confirmation target with **one impact** then T1 (Largest) of the KYL with **one round** hit or miss move on. The shooter will then transition to the block to the left and engage the confirmation target with **one impact** and the next KYL target in the sequence with **one round** hit or miss.

Shooters will only shoot one shot at the KYL per position. Shooter must hit T1 in the KYL before moving to T2 and then T3 in the KYL. The shooter's stage time stops when the third KYL target is impacted. The shooter must transition positions every time a round is fired at a KYL target. If the shooter ends up at the furthest left block, they will begin transitioning back to the right.

A perfect stage would look like this:

Position 1: Confirmation, T1 x1

Position 2: Confirmation, T2 x 1

Position 3: Confirmation, T3 x 1

Target Ranges:

Confirmation: 354 yards (Large Square)

T1-T3: 210 yards (KYL targets)

Stage 3: PRS Barricade Change-up

The shooter will begin standing 3 yards behind the barricade with mag in, bolt back, and all gear in hand. Upon the start shooter will take a position and engage T1 with 2 impacts. Shooter will transition to a second position and engage T2 with 1 impact. Shooter will then transition to a third position and engage T2 with 2 impacts. Shooter will then transition to a fourth position and engage T1 with 1 impact. No positions may be reused.

Position 1: T1 x 2

Position 2: T2

Position 3: T2 x 2

Position 4: T1

Target Ranges:

T1: 472 yards (Diamond)

T2: 544 yards (Large Circle)

Stage 4: Drums

The shooter will begin standing with mag in, bolt back, and all gear in hand. The shooter will take a position on a drum and engage targets 1 then 3 in that order with one impact each. Shooter will switch drums and engage targets 2 then 3 in that order with one impact each. Shooter will transition to a third unused drum and engage targets 1, 2, 3 in that order.

Position 1: 1,3

Position 2: 2,3

Position 3: 1,2,3

Target Ranges:

T1: 473 (Diamond)

T2: 617 (Large Circle)

T3: 836 (Large Rectangle)

Stage 5: Changing the Tire

The shooter will begin standing in the truck bed with mag in, bolt back, and all gear in hand. Upon the start the shooter will take a position on the first truck bed position and engage T1 with 1 impact. Shooter will transition to first tire and engage T2 with 1 impact. Shooter Will Move to second bed position and engage T1 with 1 impact each. Shooter will transition to hood of truck and engage T2 with 1 impact. Shooter then transitions to second tire and engages T1 with 1 impact.

Position 1: T1 x 1

Position 2: T2 x 1

Position 3: T1 x1

Positon 4: T2 x 1

Position 5: T1 x 1

Target Ranges:

T1: 405 (Square)

T2: 290 (Circle)

Stage 6: 3X3

The shooter will begin standing in front of the right “cactus” post with mag in, bolt back, and all gear in hand. Upon start, the shooter will take a position on the first cactus and engage T1, T1, T2 in that order with 1 impact each. Shooter then transitions to second “cactus” and engages targets T2, T2, T1 in that order with one impact each. Shooter then transitions to the third (left-most cactus and engages targets T1, T2, T3 with one impact each.

Position 1: T1 x 2, T2 x 1

Position 2: T2 x 2, T1 x 1

Position 3: T1 x 1, T2 x 1, T3 x 1

Target Ranges:

T1: 298 yards (Square)

T2: 357 yards (Diamond)

T3: 673 yards (Large Rectangle)

Stage 7: Unsupported and Supported

The shooter will begin standing in front of one of the shooting positions with mag in, bolt back, and all gear in hand. Upon the start, the shooter will engage the unsupported target with 1 impact then transition to the barricade from the same position and engage T1 with 1 impact. Shooter will repeat this from 3 more positions. Shooter must use two high positions and two low positions

Position 1: Unsupported x 1, T1 x 1

Position 2: Unsupported x 1, T1 x 1

Position 3: Unsupported x 1, T1 x 1

Position 4: Unsupported x 1, T1 x 1

Target Ranges:

T1: 324 yards (Circle)

Unsupported: 100 yards (Silhouette)

NOTE: All yardages are reported in yards and are measured by line-of-sight. Ranges may have errors. It is ultimately up to shooters to confirm ranges before they start a stage.