



July 25, 2026

Manti, Utah

Stage 1: Over the fence

Par time: 90 seconds

Impacts required: 8

Shooter will begin standing mag in and bolt back in front of the spool. Upon the start shooter will engage T3 with two impacts. Shooter will then transition to the fence and engage targets T1, T2, T3, T1, T2, T3 with one impact each in that order.

P1 (Spool): T3, T3

P2 (Fence): T1, T2, T3, T1, T2, T3

Targets (orange tape):

T1 (square): 483 yards

T2 (diamond): 611 yards

T3 (circle): 639 yards

Stage 2: Biggie Smalls

Par time: 90 seconds

Impacts required: 8

Shooter will begin standing mag in and bolt back in front of one of the positions. Upon the start shooter will take a position and engage targets big then small with one impact each. Shooter will move to a second position and engage targets small then big with one impact each. Shooter will move to third position and engage the big target with two impacts. Shooter will move to the fourth position and engage the small target with two impacts. No position may be reused.

P1: Big, Small

P2: Small, Big

P3: Big, Big

P4: Small, Small

Targets (pink tape):

Big (circle): 396 yards

Small (circle): 396 yards

Stage 3: I'm the captain now

Part time: 90 seconds

Impact required: 7

Shooter will begin standing mag in and bolt back off and not touching the platform. Upon the start shooter will take a position with all gear and body on the platform with rifle and equipment supported by the drum. Shooter will engage targets in the following order: L, M, R, M, L, M, R with one impact each.

P1: L, M, R, M, L, M, R

Targets (pink tape):

Left (square): 250 yards

Middle (circle): 301 yards

Right (square): 250 yards

Stage 4: Walk it out

Par time: 90 seconds

Impacts required: 7

Shooter will begin standing mag in and bolt back in front of the firing position. Upon the start shooter will take a modified prone position and engage targets in the following order: T1, T1, T2, T2, T3, T3, T4 with one impact each.

P1: T1, T1, T2, T2, T3, T3, T4

Targets (orange tape):

T1 (triangle): 300 yards

T2 (square): 400 yards

T3 (octagon): 608 yards

T4 (rectangle): 804 yards

Stage 5: Small targets are the best targets

Par time: 90 seconds

Impacts required: 5

Shooter will begin standing mag in and bolt back in front of the barricade. Upon the start shooter will take a position and can use up to two rounds to achieve an impact. Upon an impact or two misses, the shooter will move positions and repeat the sequence. Once an impact is achieved from a position that position is out of play and cannot be reused. Shooter will repeat this sequence until they achieve 5 impacts on target.

P1: T1 (2 shots max)

P2: T1 (2 shots max)

P3: T1 (2 shots max)

P4: T1 (2 shots max)

P5: T1 (2 shots max)

Targets (orange tape):

T1 (circle): 500 yards

Stage 6: Pole dancing

Par time: 90 seconds

Impacts required: 8

Shooter will begin standing mag in and bolt back in front of one of the poles. Upon the start shooter will take a position on that pole and engage T1 then T2 with one impact each. Shooter will then move to a second pole and engage T1 then T2 with one impact each. Shooter will then move to a third pole and engage T2 then T1 with one impact each. Shooter then moves to a fourth pole and engage T1 then T2 with one impact each. First two poles must be on the back row, and the last two poles must be on the front row. No pole may be reused.

P1: T1, T2

P2: T1, T2

P3: T2, T1

P4: T1, T2

Targets (pink tape):

T1 (left tall rectangle): 451 yards

T2 (right tall rectangle): 475 yards

Stage 7: Which position? Which target?

Par time: 90 seconds

Impacts: 7

Shooter will begin standing mag in and bolt back in front of the start position. Upon the start shooter will take a position on the left tip and fire one round at T1 hit or miss move to next position. From position two shooter will fire one round at either T2 (if they hit T1 from previous position) or T1 (if they missed from previous position) then move to position three. From position three shooter will engage either T3, (previous impacts on position one and two) T2 (impact on position 2) or T1 (miss from position two). Shooter will repeat the position sequence and until they achieve 7 impacts. A miss on a target resets your next engagement to the largest target.

In other words: The shooter will shoot one shot from left, middle, right and repeat that sequence until the end of the stage. Shooter will begin engaging the large target and will move to the next - smaller target upon each impact. If the shooter impacts the smallest target, they will continue attempting to impact that target (still moving positions after firing one round) until they miss. A miss on any target restarts the target sequence back to the largest target.

P1, P2, P3: T1, T2, T3 depending on misses/impacts

Targets (pink tape):

T1 (large diamond): 419 yards

T2 (medium square): 419 yards

T3 (small square): 419 yards

Stage 8: Speedy PRS Barricade

Par time: 90 seconds

Impacts: 10

Shooter will begin standing mag in and bolt back in front of the barricade. Upon the start shooter will take a position on the barricade and impact T1 with one round. Shooter will repeat this from nine more positions. No position may be reused.

P1-P10: T1

Targets (orange tape):

T1 (square): 441 yards

Stage 9: Long(ish) range picnic

Par time: 90 seconds

Impacts: 7

Shooter will begin standing mag in and bolt back in front of the table. Upon the start shooter will take a position on the table and engage T1 with two impacts. Shooter will move to a second position and engage T1 then T2 with one impact each in that order. Shooter will move to the third position and engage T1 then T2 then T2 with one impact each in that order.

P1: T1, T1

P2: T1, T2

P3: T1, T2, T2

Targets (pink and orange):

T1 (circle): 584 yards

T2 (circle): 675 yards